



SpEdTech App of the Month

Socrative by Socrative, INC

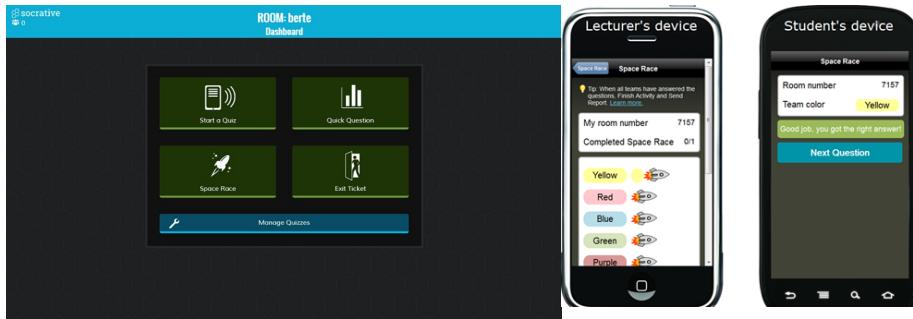


Are you looking for an easy way to increase engagement and interaction with your students?

There is nothing quite like real-time feedback to determine if students really got it! As teachers we look for that nod or look in a student's eye to gauge for understanding. But how do we really know that our students are not merely acting the part when they nod in agreement, trying to get us to believe that they understand something when they do not? We have no idea what is really taking place behind those eyes or what is going on in a student's brain so this is where [Socrative](#) comes to the rescue. Socrative, which runs on tablets, smartphones, and laptops, is an interesting app because it allows you to pose a question and have students respond in real time to your inquiry. You can assess on the fly and best of all, students can use any portable media to provide near instant feedback. Clickers do this but the benefit of Socrative is that students do not have to buy anything and teachers do not have to spend a lot of time developing quizzes using any certain format. This is a very simple to use app but if you need more help getting started there is no shortage of video's, and tools to help you. Check out <http://www.makingtechsimple.com/socrative> for an introduction.

About the app: [Socrative](#) a simple, dynamic online student response system that can help teachers spark conversation and learning through user-created polls and quizzes. It is easy to use and an engaging way to assess student learning.

With free, cloud-based software, teachers direct students to a Web address, where they log in their answers. Via single-response polling, students' answers register immediately on the teacher's computer as the students submit their responses on most any device. Teachers can display the class's responses to multiple-choice, true/false, or short-answer questions. In addition to polling students on a single question, teachers can also create longer quizzes, which the software grades. Teachers can choose to let students see instantly whether their answer was correct, or they can provide an explanation in response to incorrect answers. Socrative will instantly grade, aggregate and provide graphs of results to help you identify opportunities for further instruction.



Features:

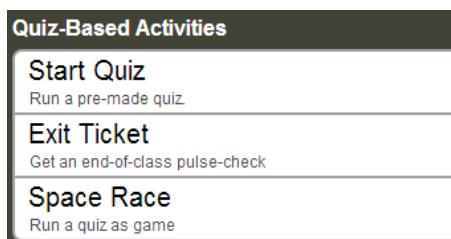
- Visualize student understanding
- Ask multiple choice and true/false questions
- Ask open-ended questions and vote on the results
- Create Exit Tickets for understanding
- Create your own quizzes
- Share quizzes with other teachers
- Play games with our space race!
- View students results in real time

Ideas for implementation:

1. Play a video clip or read a story and pause it at a specific moment. Activate the short answer feature and ask a questions.
 - “What do you think the character will say next?” (future tense)
 - “Write a two sentence summary of what’s happening.” (sentence creation, open-ended observation)
 - “Describe the scene using at least 3 new adjectives” (new vocabulary)

Discuss as a class and have students vote on their favorites.

2. Take a snapshot of current student understanding. Make a quiz before class with a mixture of review and preview. Review the data report to better understand your class's proficiency.

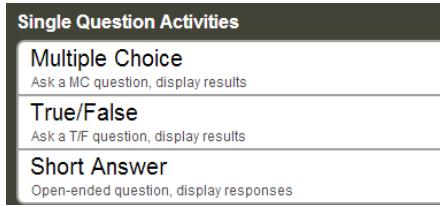


3. Create a game: With Space Race, students can answer questions individually or in



teams – with each correct answer propelling a space ship across a screen until one student or team emerges as the learning champion when their space ship makes it across the screen.

4. Do a quick poll, on the spot to check for understanding. Multiple choice, True/False or short answer.



App Details: Cost- Free in all platforms.

Socrative works on every browser: including Firefox, Chrome, Safari and Internet Explorer. Use any Web Enabled device: including Smartphones, Tablets, Laptops and Desktops. Ideas for implementation. Socrative is available for all web-browsers (www.socrative.com), iOS apps (iTunes), Android apps (Google Play), Chrome Apps, Kindle Apps or Windows app, making it accessible for all educational technology settings.